

## Introduction to Python:

### 1. Classes

Classes are essentially a template to create your project.

### 2. Methods

#### 2.1 Instance method

e.g.

```
class Hunter:
```

```
    def studentName(self):  
        name = input("Enter your name: ")  
        print(name)
```

```
    def students(self, number):  
        for i in range(number):  
            self.studentName()
```

```
    def inputStudents(self):  
        studentNumber = int(input("Student number: "))  
        print("The number of students: " + str(studentNumber))  
        self.students(studentNumber)
```

```
hunter = Hunter()  
hunter.inputStudents()
```